

Evolving Interpretable Visual Classifiers with Large Language Models

1 Full Table

Table 1: We report all of the accuracies per dataset, for our method and baselines, across various class name types and with/without templates. * denotes the results that are averaged over the CLIP predetermined templates.

Method	iNaturalist				Kiki-Bouba		
	Lichen	Wrasse	Wild Rye	Manzanita	Bulrush	KB1	KB2
CLIP Class Name (S)	18.3	24.0	32.0	26.0	20.0	N/A	N/A
CLIP Class Name (C)	16.7	28.0	20.0	22.0	20.0	38.8	38.8
CLIP Class Name (S+C)	21.7	32.0	30.0	26.0	26.0	N/A	N/A
CLIP Class Name (S)*	21.7	14.0	24.0	20.0	16.0	N/A	N/A
CLIP Class Name (C)*	16.7	22.0	22.0	22.0	22.0	25.6	25.6
CLIP Class Name (S+C)*	23.3	20.0	24.0	18.0	16.0	N/A	N/A
Zero-shot Attributes	28.3	12.0	18.0	18.0	16.0	20.6	19.2
Zero-shot Attributes*	25.0	16.0	22.0	18.0	24.0	20.0	19.1
Classification by Desc (S).	20.0	30.0	24.0	26.0	16.0	N/A	N/A
Classification by Desc (C).	30.0	30.0	30.0	26.0	18.0	22.8	36.8
Classification by Desc (S+C).	26.7	26.0	36.0	22.0	18.0	N/A	N/A
Classification by Desc (S*).	18.3	34.0	26.0	28.0	14.0	N/A	N/A
Classification by Desc (C)*.	30.0	32.0	30.0	28.0	20.0	28.8	21.2
Classification by Desc (S+C)*.	28.3	30.0	34.0	24.0	18.0	N/A	N/A
Gradient-based Approach	21.7	20.0	40.0	18.0	18.0	16.7	55.6
Gradient-based Approach*	23.3	20.0	24.0	20.0	20.0	14.4	51.2
Ours	48.3	44.0	46.0	40.0	40.0	73.8	59.3
Ours*	33.3	42.0	58.0	42.0	42.0	79.2	49.4

1.1 Training Details

Pre-training Initialization To initialize the attribute bank for pre-training, we used the individuals words generated by prompting GPT3 with imagenet classes. This provided us with generally descriptive visual attributes, as the ImageNet classes spans daily life, from objects to animals. When initializing the pre-training classifier bank, we randomly initialized 1000 different groups of attributes that serve as binary classifiers with a threshold. We then prune this

classifier bank by only keeping the top 50 binary classifiers, according to a metric that measures the difference in scores between the attributes for positive class images and the negative class images.

Batch Size and Objective Function We used a batch size of the entire training dataset (≈ 300 images for iNaturalist images, and ≈ 800 images for the KikiBouba datasets), since it fit into memory and we weren't computing gradients. We used a temperature of 0.07 for the cross-entropy loss. We trained on eight A100 GPUs, for roughly three hours per class for pre-training, and three hours for joint-training. The same process is applied to the joint-training initialization, except the attribute bank for the classifier bank initialization is now the unique words that are generated during pre-training.

Parallelization In practice, we use continuous batching to generate b mutations per class, therefore only adding the best out of the $M \cdot b$ classifier mutations per class. To implement continuous batching with Llama-2-70-B, we use the library VLLM [1]. We repeat this process for 500 iterations, or until the process converges (the training accuracy stops increasing).

Prompting. Below is the prompt we used, followed by the ranked sets of attributes, along with their score:

“Here are some programs for class X. The programs are ranked according to average accuracy. We are playing a game of attribute discovery. Based on what you've seen below, propose a new program with diverse visual attributes that you think might achieve an even higher score. Please try to make new original attributes out of what you have seen, instead of just repeating.”

1.2 Time Complexity

At each iteration of our algorithm, we generate a new set of attributes per class, b times, which each mutate the M sampled classifiers. This results in $O(b \cdot C)$ calls to the LLM, $O(b \cdot C)$ encodings of the generations, and $O(b \cdot C^2)$ multiplications within CLIP for the text-image similarity. As such, we opted for picking families of plants and animals that contained between five to six species for fine-grained classification. Further training details can be found in the supplementary.

1.3 Qualitative Results of our method, CBD, and Gradient-Based Approach

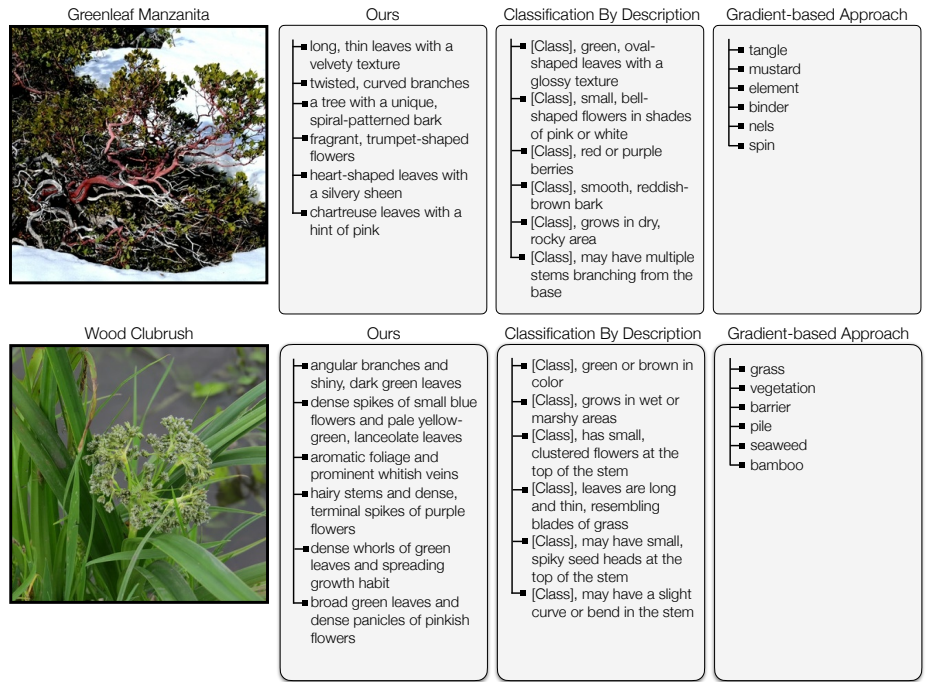


Fig. 1: Comparison of Attributes by Method. We show qualitative examples of our learned attributes, classification by description’s attributes (CBD), and our gradient-based approach attributes. CBD often produces reasonable attributes, but they are not discriminative, resulting in poor recognition accuracy. Gradient-based methods often produce poor attributes due to optimization difficulties.

References

1. W. Kwon, Z. Li, S. Zhuang, Y. Sheng, L. Zheng, C. H. Yu, J. E. Gonzalez, H. Zhang, and I. Stoica, “Efficient memory management for large language model serving with pagedattention,” in *Proceedings of the ACM SIGOPS 29th Symposium on Operating Systems Principles*, 2023.